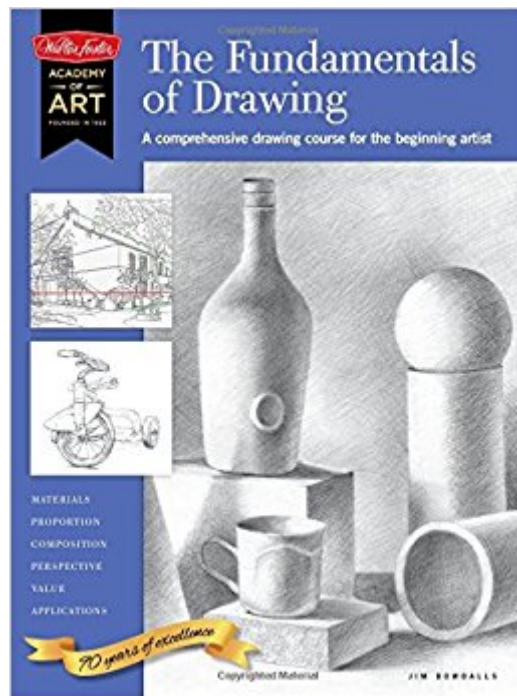


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# The Fundamentals Of Drawing: A Comprehensive Drawing Course For The Beginning Artist (Academy Of Art)



## Synopsis

The Fundamentals of Drawing offers an academic-inspired, foundational exploration of the drawing basics, which ultimately serves as the gateway to Walter Foster's newest core drawing-book series: The Academy of Art. Structured like a class curriculum, The Fundamentals of Drawing covers the basic concepts any beginning artist needs to learn this art form, including space and depth, proportion, composition, perspective, and more. To start the exploration, art instructor Jim Dowdalls demonstrates how to use the different types of drawing tools, including how to hold a pencil, how to use supports, and how to make a variety of marks and strokes. Artists will discover helpful information for understanding value and learning to create a value scale, as well as how to build value in their drawings using various techniques. Throughout this educational book, a myriad of step-by-step exercises and drawing projects encourage artists to put their newfound knowledge to use and practice the concepts and techniques demonstrated. With the skills and techniques they acquire in this comprehensive drawing course, beginning artists will be ready to take their artwork to the next level. Full of beautiful artwork that will inspire readers to explore drawing further, The Fundamentals of Drawing is the perfect place to start a mastery of fine art.

## Book Information

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## Customer Reviews

Putting It All Together By using all of these techniques in one form or another, you will see a marked improvement in your drawings, both in appearance and accuracy. In order to combine gesture and contour line effectively, follow these quick tips: Start with a quick, light gesture

sketch that provides the correct size, proportion, structure, and placement on the page. Remember, if the underlying gesture sketch is too detailed or dark, the subsequent contour line drawing will appear redundant and self-conscious. Next apply a finishing layer of contour line that is more detailed and that engages the viewer with interesting and expressive line quality and variety. Use a light graphite pencil, such as an H or F, for the initial gesture sketch and a darker graphite pencil, such as a B, 2B, or 4B, for the contour line. (See Chapter 2 for more details about pencil grades.)

**Your Homework** For your first homework assignment, we will focus on some of the most important areas of study in this chapter. Pick subject matter that interests you, but is organic in nature—inherently simple in shape and form—and presents an opportunity to draw contours inside the form, as well as outer contour edges. This type of seashell is a perfect example.

Use an H or HB pencil to develop a quick gesture sketch of the object, taking no more than 2 to 3 minutes to block in the entire structure. Don't worry about details or dark lines. Slow down, and draw a weighted contour line drawing over the gesture. Take your time; spend 20 to 30 minutes on this part of the exercise. Remember to contour draw all of the touchable edges of the form, not just the outside contours. See how much information you can give the viewer about your chosen subject matter, without resorting to shading. Use B and/or 2B graphite pencils for the finishing contour.

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